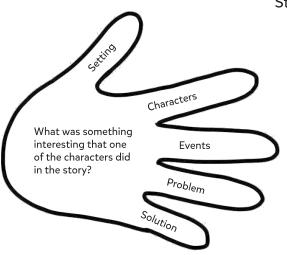


Five Finger Retell

Student Name



Setting (when and where):
Characters:
Events (three to five):
Problem:
Solution:
Draw something interesting one of the characters did in the story.